Pages

- Stanislav Abrahám
- Rinus van Alebeek
- Peter Cusack
- Jez riley French
- John Grzinich
- Derek Holzer
- Hugh Tracey
- Aernoudt Jacobs
- Michal Kindernay
- Kinokophone
- Lloyd Dunn
- Alan Lomax
- BJ Nilsen
- Lasse-Marc Riek
- Andrius Rugys
- SØS Gunver Ryberg
- Milo? Vojt?chovský
- Chris Watson
- Aaron Ximm

Projects

- radio aporee ::: soundmap, a growing global archive of geo-bound recordings, reflecting the complexity of our sonic environments, as well as the different perception and artistic perspectives of its many contributors, in relation to sound, space and places.
- Peter Cusack's sound database.
- Favourite Sounds of Prague, an open, collaborative, online community dedicated to fieldrecording, urbanism, phonography and psychogeography of Prague.
- The Sound of the Netherlands, a sound archive available from the Netherlands Institute for Sound and Vision; contains over 10.000 sound recordings from the 1950s to the 1990s.
- nula.cc, a ser-ies of file-casts, each con-sist-ing of an as-semb-lage of sounds, im-ages, or words.
- Sounds of Europe, a platform for field recording.
- Listen to the World: Online Soundscapes, exhibition of online sound projects.

Resources

- http://thefieldreporter.wordpress.com/

See also

Sound art

Media art and culture

Cultures Constructivism, Sound art, Experimental film, Radio art, **Field recording**, Electroacoustic music, Mail art, Kinetic art, Robotic art, Urban practices, Multimedia environments, Computer art, Computer music , Light art, Video, Commons, Noise, Cassette culture, Demoscene, VJing, Media archaeology, Live cinema, FLOSS, Max/MSP, Privacy, Tactical media, Community television, Net art, Hacktivism, Streaming media, Software art, Code poetry, Art servers, CD-ROM art, Game art, Circuit bending, Pure Data, SuperCollider, Filesharing, Media archives, Internet of things, VVVV, Bio art, Digital humanities, Glitch art, Internet activism, Copyright activism, 3D printing, Data activism, Live coding, Social media, Media ecology, Locative media, Electromagnetism, Surf clubs, Networked education, Open spectrum, DIY biology, Software studies, Open design, Open hardware, Post-digital, Evil media. **Theory and writings** Theories and definitions of media art, Writers, Mailing lists. **Events** Festivals, Conferences. **Spaces** Labs, Hackerspaces, Fab labs, Film labs. **Education** MA programs, PhD programs.