

# The Extensions of Many: Seminars on Media Aesthetics

March 2015, Bergen

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Hosted by Hordaland Art Centre, [kunstsender.no](http://kunstsender.no)

Supported by Norsk kulturråd and Bergen kommune

Media-theoretical discussions on aesthetics in recent years gave way to miscellaneous contributions such as those on post-digital aesthetics (Cramer 2013), post-media (Post-Media Lab 2013), 'anti-media' (Cramer 2013), 'evil media' (Fuller and Goffey 2012), or 'no media' (Dworkin 2013). They share one common denominator: the persisting effort for a new theorisation of media and mediality. The humanities' modernist understanding of media as a means of artistic expression (painting, sculpture, photography..) got complicated by importing elements from mathematical theory of communication, and particularly the interpretation of information channel as medium. This semantic ambiguity was embraced notably in the 1960s in the circuits of conceptual and computer art and from the 1990s on in the domain of new media art, which, despite the former postmodern turn, implied a new artistic genre in terms of the exploration of and work with the latest technology as its means of expression. New media artists in turn refuted the criticism of their modernist nostalgia claiming that the relevance of their work resides in artistic research of media as contemporary information, communication channels.

The issue of medium-specificity had been raised in aesthetics on several notable occasions: in connection with dismantling Horace's maxim 'ut pictura poesis' (Lessing 1766), arguing for the primacy of material 'faktura' over stylistic 'manera' in the Russian savant-garde of the 1910s (Markov 1914), or formulating the imperative for the arts to submit to the purity of their respective media (Greenberg 1940). However, the introduction of information theory (Shannon 1948) and the unavoidable inclusion of digital (communication) media in the arts thrown the artistic medium into a paradoxical situation between its agency, on the one hand, as the formal/materiological determinant of a work of art, and on the other, as a sole transmission channel of mimesis.

For this series of three seminars, seven scholars working in Norway and internationally were invited to give 45-60-minute talks, each followed by moderated discussion.

## Program

*Wednesday, 4 March 2015, 18:30, HKS*

### **Eleni Ikoniadou — Into the Midst of Things: Sonic Art and the Speculative Aesthetics of Rhythm**

In the age of computational media, sound can offer dynamic ways of accounting for bodies, events, and aesthetics. In particular, this talk will look at how sound art experiments that move from the purely sonic to the vibrational and the imperceptible, can allow us to speculate on the idea of a rhythmic aesthetics. The situations these projects effectuate indicate that rhythm becomes the new spatiotemporal reality of the artwork, autogenerating between all the elements and synthesising their interactions without residing in any of them.

This talk will suggest that the digitalisation, virtualisation and abstraction of rhythm, which sonic artworks practically enable and conceptually encourage, expose us to realities that no longer require the active participation of a cognitive subject. As we will see, the concept of rhythm, detached from symmetry and regularity, can uncover immediation, potentiality and affectivity as immanent to our dealings with sound.

Eleni Ikoniadou is Senior Lecturer in Media and Communication at Kingston University. She is the author of *The Rhythmic Event* (MIT Press, 2014, Technologies of Lived Abstraction series), co-editor of *Media After Kittler* (Rowman and Littlefield International, 2015) and co-editor of the Media Philosophy series (RLI).

### **Aud Sissel Hoel — Operative Images**

There is much talk these days about images being performative or operative. These notions, which foreground the active and processual dimension of images, are often evoked in order to make sense of the disruptions in the image economy brought about by digitisation. In this talk, however, I propose a deeper revision of the very image category as such. I undertake this revision, first, by arguing that images are “mediating apparatuses.” The notion of “mediating apparatus” is introduced in an attempt to rethink media and mediality in dynamic terms, something that involves a break with notions of media associated with modernist art criticism, as well as with instrumental notions of media as neutral information channels. I proceed to specify what I mean by operative images by maintaining that images, like all mediating apparatuses, are “differential tools,” and that, as such, they have ontological import. Images, in other words, are reconceived as “measures of being.”

Aud Sissel Hoel is Professor of Media Studies and Visual Culture at the Norwegian University of Science and Technology. Hoel’s research covers a wide range of topics in the overlapping fields of image theory, media philosophy, science studies, and digital culture. Recent publications include

*Ernst Cassirer on Form and Technology: Contemporary Readings* (Palgrave Macmillan, 2012), a special issue on computational picturing (2012), and *Visualization in the Age of Computerization* (Routledge, 2014).

*Wednesday, 18 March 2015, 18:30, HKS*

### **Ina Blom — Video, Water and Social Ontology**

The emergence of analog video, a real-time apparatus whose sophisticated microtemporal operations indicated the existence of memory-frameworks independent of (and largely inaccessible to) human perception, opened the field of art to extensive social inventiveness. This inventiveness involved close interactions between human and non-human time loops, technical as well as biological. In my account of this history, video emerges as an autobiographical “subject” or agent that deploys the contexts, personnel and materials of “art” for an exploration of its own temporalizing capacities and – in extension of this – the very tenets of social memory. This activity can be traced through a number of different phenomena marking early video art; in this context I will focus on the video’s peculiar alliance with water in the context of the ecocrisis of the early 1970s, resulting in new conceptions of nature as well as of social ontology.

Ina Blom is an art historian (professor at the University of Oslo) and art critic, contributing to *Artforum*, *Afterall*, *Parkett*, and *Texte zur Kunst*. Her latest book is *On the Style Site. Art, Sociality and Television Culture* (Sternberg Press, 2007, 2009). A new book, *The Autobiography of Video. The Life and Times of a Memory Technology*, is forthcoming from Sternberg Press in late 2015.

### **Femke Snelting — The Internet on Paper**

In 1934, documentalist Paul Otlet wrote: “Humanity is at a turning point in its history. The mass of available information is formidable. New instruments are necessary for simplifying and condensing it, or the intellect will never know how to overcome the difficulties which overwhelm it, nor realise the progress that it glimpses and to which it aspires.” Otlet considered radio, cinema, micro-fiche, phonograph and television all worthy substitutes for the book as information carrier. He envisaged them interconnected into a ‘radiated library’, an intellectual multi-media machine that would support the publication, consultation and creation of knowledge.

Since 1993, the remains of Otlet’s extensive collection of documents are being cared for by The Mundaneum archive center in Mons. Located in a former mining region in the south of Belgium, Mons is also right next to Google’s largest datacenter in Europe. Due to the recent re-branding of Otlet as ‘founding father of the Internet’, and ‘visionary inventor of Google on paper’, The Mundaneum has called international attention to his oeuvre. The Internet giant thankfully accepted the gift of posthumous roots, and adopted The Mundaneum in return.

'The Internet on Paper' traces various narrations of media in and around the work of Paul Otlet. It is a contribution in the context of Mondotheque, a platform for experiments by artists, archivists and activists concerned about the way knowledge is produced and distributed today. [www.mondotheque.be](http://www.mondotheque.be)

Femke Snelting is an artist/designer developing projects at the intersection of design, feminism and Free Software. She is a core member of the Brussels based association for arts and media, Constant, co-initiated the design/research team Open Source Publishing (OSP) and the Libre Graphics Research Unit. With delegates Jara Rocha, Seda Gürses and Miriyam Aouragh she takes part in the Darmstadt Delegation, assigned to explore techno-political and socio-emotional relationships between activist practice and tools.

*Wednesday, 25 March 2015, 18:30, HKS*

**Florian Cramer — Talking Past Each Other. On the Word Combinatorics of “Post”, “Media”, “Digital” and “Internet”**

What makes the contemporary terms “post-media”, “no media”, “post-internet” etc. so confusing is their reference to greatly different, sometimes unrelated notions of “medium” and “media” that have historically coexisted in the arts and the humanities. The term “post-media”, for example, had two independent coinages and resulting different meanings, one in art criticism and another one in media philosophy. Now that art critical, media theoretical and continental philosophical debates are converging in new constellations and practices, concepts and terminology often get conflated without everyone being aware of it. This lecture will attempt to cut through the mess.

Florian Cramer, reader for new media and their impact on art and design at Creating 010/Willem de Kooning Academy, Rotterdam University of Applied Sciences, The Netherlands. Recent publications: *Anti-Media. Ephemera on Speculative Arts* (NAi 010 Publishers, 2013), “What Is Post-Digital?”, *A Peer-Review Journal About* (2014), [aprja.net/?p=1318](http://aprja.net/?p=1318).

**Olga Goriunova — Digital Subjects and the Questions of the Real**

Whereas plastic was once imagined not only as a medium to artistically explore but also a social programme of revolutionary nature, plastic bags, toothbrushes, rubber ducks and other plastic debris are now the basis for the Pacific Trash Vortex, a major threat to marine and consequently human life, a condition which cannot be simply described as ‘postplastic’. Analogically, instead of focusing on the questions raised by the current accounts of postmedia, I suggest to take a materialist approach to understand the nature of the multiple relations that arise within the thick distance between subjects and their data, digital objects, social media performances and other computational debris. When various kinds of data are pulled together to create forms of

digital subjectivity, often proclaimed to be indexically linked to subjects, whether psychoanalytic, demographic or Foucauldian, it is exactly these forms of connection, change and continuity that don't only indicate disciplinary frictions, but also raise the questions of political character, as well as the questions of what constitutes the real for all the parties involved.

Olga Goriunova is an Associate Professor at the University of Warwick. She recently published an edited volume *Fun and Software: Exploring Pleasure, Pain and Paradox in Computing* (Bloomsbury, 2014), that attempts to salvage some breathing space in what appears to be a monolithic neoliberal neo-Kantian metacomputational narrative. She is a co-editor of *Computational Culture*, a journal of software studies ([computationalculture.net](http://computationalculture.net)). She once made the Suicide Letter Wizard for Microsoft Word, and is now working on the questions of digital subjectivity, social media images, idiocy and nonsense, as well as the explorations of the limits in both ethico-aesthetic and ecological terms.

### **Knut Ove Eliassen — Aesthetic Technologies**

The term “electronic arts” long had the ring to it of an oxymoron or a catachresis – a figure of speech that brings together contradictory elements or terms that belongs two distinctly different spheres. Due to the development over the last decades of disciplines such as media archaeology, digital humanities, ludology, archive aesthetics, computer culture, and the like, it has become much of a truism that the arts are not merely neutral media of expression but that aesthetic objects have always been imbued with technology. But then again, what does this imply? And what are the consequences? Taking as my starting point the media aesthetics developed in the wake of the work of German media scholar and historian Friedrich Kittler, I will give an overview of the major positions of the so-called *Berliner Schule* and discuss what I consider its major contribution to the study of aesthetics.

Knut Ove Eliassen is a professor in comparative literature at the Norwegian University of Science and Technology (NTNU) in Trondheim. With a background in history of ideas and philosophy he has published on 20th century French philosophy, aesthetics, media archeology and the literature and philosophy of the Enlightenment. He has also translated Michel Foucault, Friedrich Kittler, and Jean Baudrillard.

Last updated: February 22, 2015